Contact

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Top Skills

Full-Stack Development
JavaScript
Code Review

Languages

Portuguese (Native or Bilingual)
English (Professional Working)

Felipe Bueno

Full Stack Developer #flutter #go #js #ts #sql #dart #remoteonly
Jarinu, São Paulo, Brazil

Summary

Experienced programmer with 15+ years of experience specializing in mobile and web apps (frontend and backend), tools and automation.

Here's a summary of my skills:

- Proficiency in Flutter / Dart, JavaScript, Golang, Java, SQL, and more.
- Experienced tech lead / lead engineer.
- Proficient with Git, Github, Gitlab, and more.
- Agile methodologies, object-oriented and functional programming, TDD, DRY, and others.
- Cloud infrastructure like, Digital Ocean, AWS, LIghtSail, Hetzner, Fly.io, Vercell, and more.
- Skilled in CI & CD using tools like Jenkins, Travis, Gitlab CI, GitHub Actions, DIY bash scripts , and more.
- Remote working. On and off (mostly on) since 2014.

My current tech stack revolves around Flutter, Dart, Go, JavaScript, MySQL & SQLite deployed on good old VPS machines.

Experience

Freelancer
Senior Full Stack Developer
March 2019 - Present (7 years 1 month)

- Mobile (Flutter, Android (native), iOS (with Flutter));

- Backend (Golang, Dart, PHP (Laravel), and more);

- Frontend (Flutter Web, VueJS, JavaScript, Typescript, HTML and more);

- Desktop (Flutter Desktop, GTK, Qt, FLTK, Electron, and more);

- Relational Databases (PostgreSQL, MySQL/MariaDB, Sqlite, and more)

- Non-relational Databases (prevayler-clj, Redis, Hive, and more)

- DevOps / Infra (DigitalOcean, AWS, Hetzner, and more)

- Automation (ETL, web scraping, and more)
- Telegram bots

InnovareTI
Senior Programmer
January 2018 - March 2021 (3 years 3 months)
Jundiaí, SP

Development and maintenance of Android and iOS apps with Flutter, NativeScript + TypeScript, Java, and Kotlin.

API development with Spring and Laravel, and front-end development with VueJS.

Technical Lead.

Murta Software
DevOps Consultant
February 2017 - September 2017 (8 months)
Jundiaí, SP

Build automation, testing, and deployment (Continuous Integration/Delivery) with Jenkins.

Server and cloud services administration (Azure and Digital Ocean).

Monitoring of microservices architecture using integrations and tools such as Git, VSTS, Jenkins, Azure, and Slack.

Maintenance and development of improvements for a legacy system written in ASP.Net WebForms, C#, and Microsoft SQL Server.

Sneer (https://github.com/sneerteam)
Programmer
May 2014 - May 2016 (2 years 1 month)

Two years as a programmer (Java/Android and Clojure), community manager, and instructor. Responsible for the build process, automated tests, and parts of the infrastructure.

Mentored by Klaus Wuestefeld, author of Prevayler and the Manifesto for Sovereign Computing, and Rodrigo Bamboo, author of the Boo programming language, used in the Unity 3D game engine.

Goldsoft
Programmer
May 2013 - May 2014 (1 year 1 month)
Jundiaí, São Paulo

Development of the GSComex foreign trade system using Delphi, PL/SQL, ASP.NET, and C# languages.

Preventive and corrective maintenance on infrastructure and Linux servers.

Regra Tecnologia
Programmer
January 2010 - May 2013 (3 years 5 months)
Jundiaí, São Paulo

Conversion and development of new features for the legacy system, originally developed in the ZIM (a proprietary) programming language, to .NET using the Microsoft .NET Framework 3.5 (VB and ASP) with an Oracle database.

Development of custom tools to automate the conversion and development process.

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